Showdown

Town History

^Showdown takes place in 2022, but the town itself of Sarsparilla Springs was founded in 1887 during a goldrush.

Archibald "Archie" was the first prospector onsite and as the town grew, his family grew and continued to stay with it. Archibald "Archie" took up the mantle in the town's first mayor, and governed it for the next decade until his daughter took the reins.

Stores for provisions, managing the wealth & crime that came alongside the gold, and ways to keep the prospectors entertained all popped up quickly.

But easy come, easy go. As the gold dried up, so did the town. But Archie remained, as did his descendants.

By the 1920s the town went bankrupt, and was returned to the state. A ghost town where local legend says you could see a sad lantern hanging in a lonely window in the town for half a century to come.

From time to time, kids would play deputies and bandits in the town, and drink rootbeer, but it was always quite a trek to get out there.

By the early 80s, the state turned over a large swath of land to become a university. The overgrown train tracks in fact run right alongside what would become the Rec Center.

As the Rec Center flourished, a group of interested faculty and students formed the Rec Room Historical Society. In conjunction with the Rec Center Shop class, they repaired the old steam train (Rec Room Express) left rusted in a shed, and cleared the tracks back to Silver Springs.

Upon driving the train to Sarsaparilla Springs, they found Archibald the III (Archie) waiting to greet them. He'd heard tales from his parents of the tracks rumbling with the train and was so excited to have life flowing back into the town. Working together, the Rec Center Historical Society and Archibald set-up a fun space for students to reenact their goldrush era fantasies.

What work should we do to play into this story? What will the players actually see?

Lean into Archibald as the narrator for the ^Showdown gameplay voice

- Archibald lives inside the old shuttered General Store

Sign above the train station: Sarsaparilla Springs Est. 1887. Population 132 51 12 1

- Sign above the theater: Restored by The Rec Room Historical Society

Introduce ^Showdown in another part of the Rec Room Universe.

- A themed door in the Rec Center to ^Showdown
- Door in ^Showdown back to the Rec Center

Overtime new voicelines from Archibald in-game that explains his background if you wear reactive avatar items.